Hi,                   . My name is [Group1 Representative], and I'm going to be walking you through this session. ​

You probably already know, but let me explain why we've asked you to come here today: We're testing a fitness application that we're working on to see what it's like for actual people to use it. ​

I want to make it clear right away that we're testing the site, not you. You can't do anything wrong here. We want to hear exactly what you think, so please don't worry that you're going to hurt our feelings. We want to improve it, so we need to know honestly what you think. ​

As we go along, I'm going to ask you to think out loud, to tell me what's going through your mind. This will help us. ​

If you have questions, just ask. I may not be able to answer them right away, since we're interested in how people do when they don't have someone sitting next to them, but I will try to answer any questions you still have when we're done. ​

We have a lot to do, and I'm going to try to keep us moving, but we'll try to make sure that it's fun, too. ​

You may have noticed the camera. With your permission, we're going to record the computer screen and what you have to say. The video will be used only to help us figure out how to improve the site, and it won't be seen by anyone except the people working on the project. It also helps me, because I don't have to take as many notes. There are also some people watching the video in another room. ​

If you would, I'm going to ask you to sign something for us. It simply says that we have your permission to tape you, but that it will only be seen by the people working on the project. It also says that you won't talk to anybody about what we're showing you today, since it hasn't been made public yet. ​

Do you have any questions before we begin? ​

**Background Info:**​

Before we start using the app, I'd like to ask you just a few quick questions.​

* ​
* Are you primarily an iOS or an Android user? ​
* How active would you say you are? ​
* Have you ever used or downloaded a fitness application before? ​

[If yes]​

* What were your thoughts on the app/apps? Did you find them easy to use? Was there anything that you particularly disliked about them? ​

[If no]​

* What is your reasoning for this?​
* ​
* Now, finally, would you consider regularly using a fitness app if it fit your fitness need and goals? ​
* ​

OK, great. We're done with the questions, and we can start our usability test.

**Usability Test:** (Get the user to voice all opinions during this process)​

​

- Ask user how they would record a workout on the app​

​

- Ask user how they would then navigate to specific workout tutorials​

​

- Hand the user a 3rd party fitness tracker and ask them to connect it to the app​

​

- Get the user to try and check the previous workouts diary​

1. On a Scale of 1-10 how difficult was it to navigate through the app?​
2. ​
3. Can you see yourself using this application frequently to help you with your workouts?​
4. ​
5. Was everything displayed on the application easy to read and understand?​
6. ​
7. Were there any specific features which stood out to you?​
8. ​
9. Were there any features that seemed redundant and that you might never use.